

# Advanced Core in Algorithm Design #3

## 算法設計要論 第3回

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河瀬 康志

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last update: 4:30pm, October 16, 2022

| Lec. # | Date  | Topics  |
|--------|-------|---|
| 1      | 10/4  | Introduction, Stable matching                         |
| 2      | 10/11 | Basics of Algorithm Analysis, Greedy Algorithms (1/2) |
| 3      | 10/18 | Greedy Algorithms (2/2)                               |
| 4      | 10/25 | Divide and Conquer (1/2)                              |
| 5      | 11/1  | Divide and Conquer (2/2)                              |
| 6      | 11/8  | Dynamic Programming (1/2)                             |
| 7      | 11/15 | Dynamic Programming (2/2)                             |
| —      | 11/22 | Thursday Classes                                      |
| 8      | 11/29 | Network Flow (1/2)                                    |
| 9      | 12/6  | Network Flow (2/2)                                    |
| 10     | 12/13 | NP and Computational Intractability                   |
| 11     | 12/20 | Approximation Algorithms (1/2)                        |
| 12     | 12/27 | Approximation Algorithms (2/2)                        |
| 13     | 1/10  | Randomized Algorithms                                 |

- 1 Minimum Spanning Tree Problem
- 2 Job Scheduling Problem
- 3 Matroids

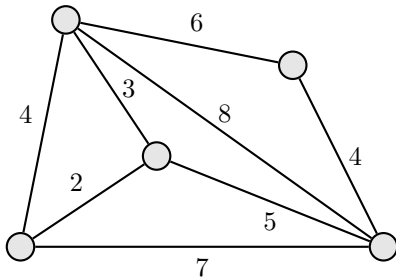
# Minimum spanning problem

## Problem

- Input: Connected undirected graph  $G = (V, E)$ , weight  $w_e \geq 0$  ( $e \in E$ )
- Goal: Compute a minimum cost **spanning tree** (MST)

subgraph that is both connected and acyclic

## Example



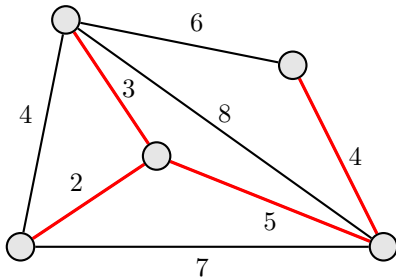
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**Example**    minimum cost = 14



# Kruskal's algorithm

## Algorithm

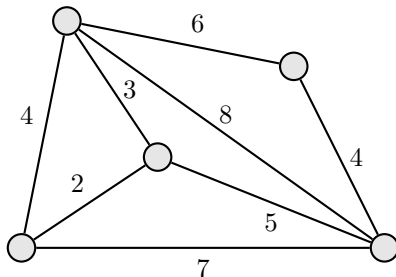
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Sort the edges  $E$  by weight;

**foreach**  $e \in E$  *in increasing order of weight* **do**

**if**  $F \cup \{e\}$  *has no cycle* **then**  $F \leftarrow F \cup \{e\}$ ;

**Return**  $(V, F)$ ;



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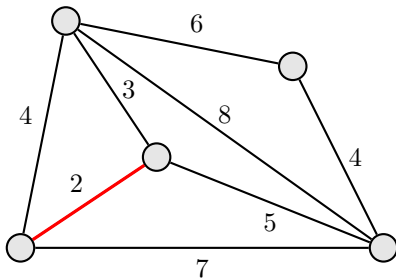
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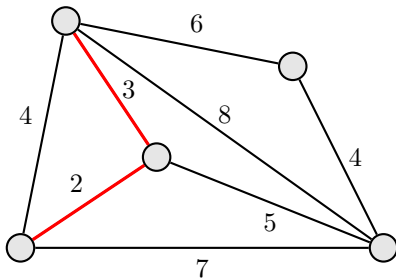
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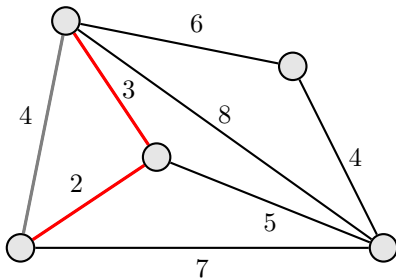
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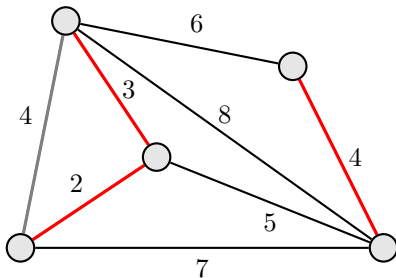
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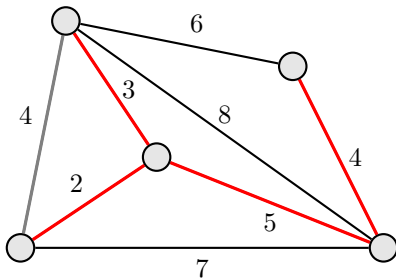
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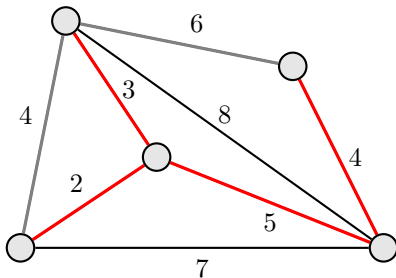
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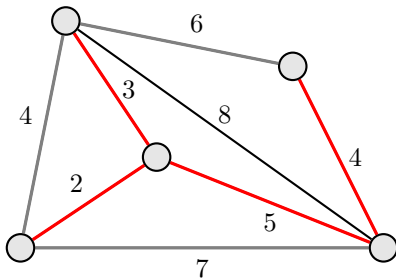
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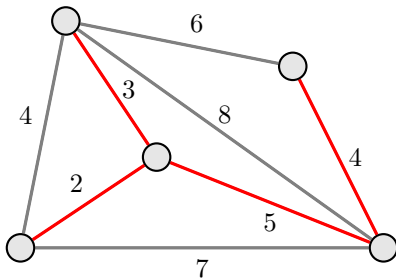
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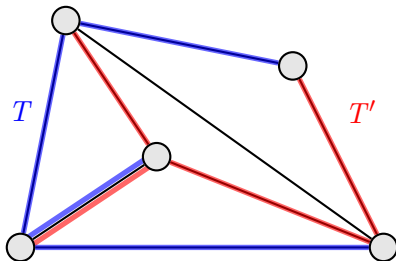
**Return**  $(V, F)$ ;



# Structure of Spanning Trees

Lemma for spanning trees  $T, T'$

$\forall e \in T \setminus T', \exists f \in T' \setminus T, T' \cup \{e\} \setminus \{f\}$  is a spanning tree



- There is a cycle  $C$  in  $(V, T' \cup \{e\})$
- Since  $T$  is a tree,  $C \not\subseteq T$ , and hence  $\exists f \in C \setminus T \subseteq T' \setminus T$
- $T' \cup \{e\} \setminus \{f\}$  is a spanning tree

## Theorem

Kruskal's algorithm outputs a minimum spanning tree

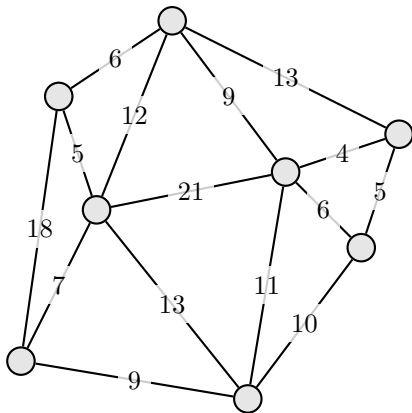
## Proof by contradiction

- $T$ : output of Kruskal's algorithm
- $T^*$ : MST with maximum  $|T \cap T^*|$  ( $T^* \neq T$  by assumption)
- $e \in T \setminus T^*$ : the edge not in  $T^*$  that the algorithm firstly choose
- $\exists f \in T^* \setminus T$  such that  $T^{**}$  is a spanning tree (by lemma)  

$T^* \cup \{e\} \setminus \{f\}$
- the algorithm is greedy  $\longrightarrow c_e \leq c_f$
- $c(T^{**}) = c(T^*) + c_e - c_f \leq c(T^*) \longrightarrow T^{**}$  is MST
- $|T \cap T^{**}| = |T \cap T^*| + 1 \longrightarrow$  contradicts to the definition of  $T^*$



Compute a minimum spanning tree



- 1 Minimum Spanning Tree Problem
- 2 Job Scheduling Problem
- 3 Matroids

# Scheduling to Minimize Lateness

## Problem

- Input:  $n$  unit-time jobs  $J = \{1, 2, \dots, n\}$   
job  $j$  has deadline  $d_j \in \mathbb{Z}_+$  and penalty  $p_j$
- Goal: minimum **penalty** schedule (permutation) for  $J$

incur for missed deadlines

## Example

| $j$   | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|-------|---|---|---|---|---|---|---|
| $d_j$ | 1 | 2 | 2 | 3 | 4 | 4 | 6 |
| $p_j$ | 3 | 5 | 6 | 7 | 2 | 5 | 1 |

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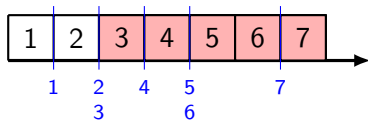
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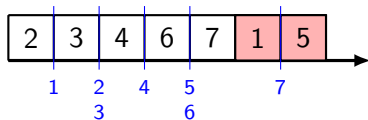
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$$\text{penalty} = 6 + 7 + 2 + 5 + 1 = 21$$



$$\text{penalty} = 3 + 2 = 5$$

# Canonical form

## Definition

For a given schedule, a job is

- **early** if it finishes before its deadline
- **late** if it finishes after its deadline

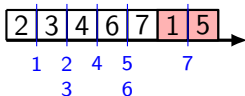
## Definition

A schedule is called **canonical** if

- the early jobs precede the late jobs
- the early jobs are scheduled in increasing order of deadlines

## Observation

every schedule can be put into canonical form



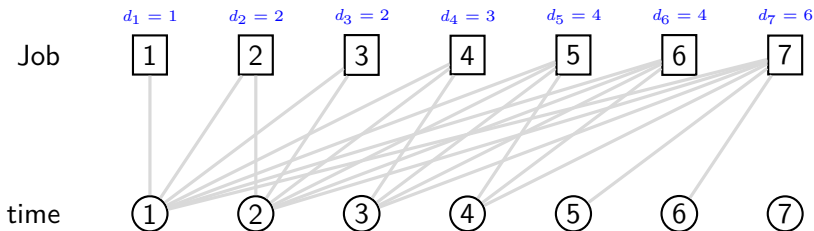
# Processable

## Definition

A set of jobs  $S \subseteq J$  is **processable** if  $S$  can be scheduled as early jobs

## Observation

A set of jobs  $S$  is processable iff  $|\{j \in S : d_j \leq t\}| \leq t$  ( $\forall t = 0, 1, \dots, |S|$ )



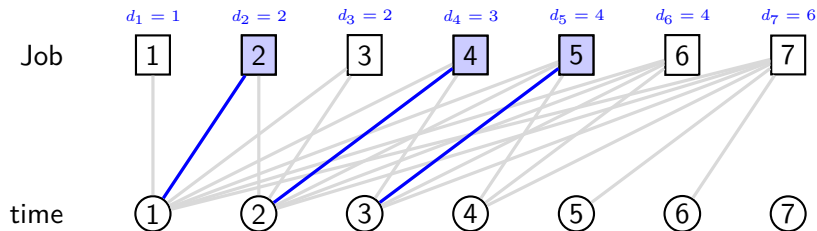
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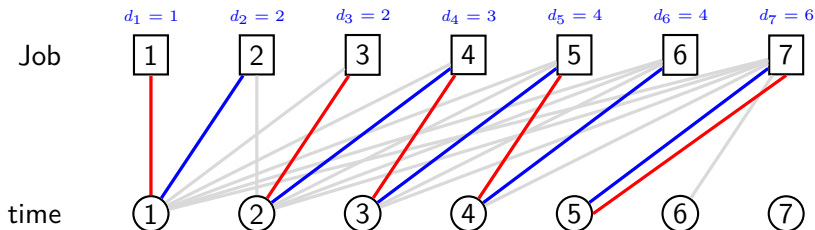
# Structure of Processable Sets

## Observation

Every maximal processable set has the same size

## Lemma for maximal processable sets $S, T$

$\forall s \in S \setminus T, \exists t \in T \setminus S, T \cup \{s\} \setminus \{t\}$  is processable





# Algorithm

## Greedy Algorithm

$F \leftarrow \emptyset$ ;

Sort the jobs  $J$  by penalty;

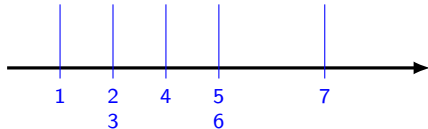
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decreasing order: 4, 3, 2, 6, 1, 5, 7

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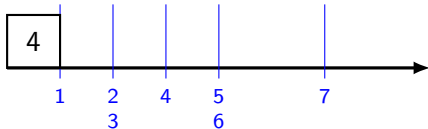
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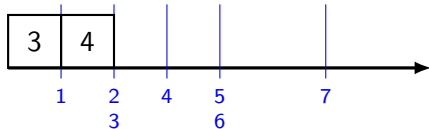
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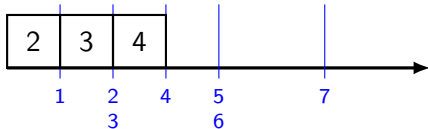
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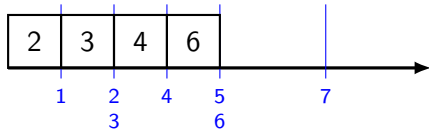
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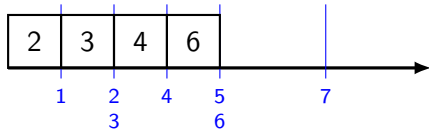
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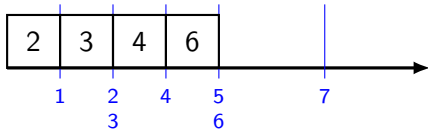
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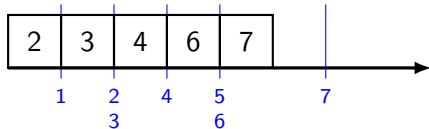
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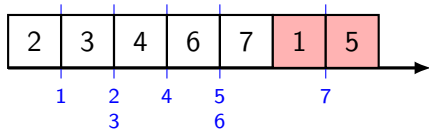
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## Theorem

The greedy algorithm outputs an optimal schedule

## Proof by contradiction

- $F$ : the early jobs of the greedy algorithm  
→ penalty of the schedule is  $\sum_{j \in J \setminus F} p_j = p(J) - p(F)$
- $F^*$ : the early jobs of the optimal schedule with maximum  $|F \cap F^*|$   
→ penalty of the schedule is  $\sum_{j \in J \setminus F^*} p_j = p(J) - p(F^*)$
- $s \in F \setminus F^*$ : the job not in  $F^*$  that the algorithm firstly choose
- $\exists t \in F^* \setminus F$  such that  $F^{**}$  is processable  

$F^* \cup \{s\} \setminus \{t\}$  is processable (by lemma)
- the algorithm is greedy →  $p_s \geq p_t$
- $p(F^{**}) = p(F^*) + p_s - p_t \geq p(F^*)$  →  $F^{**}$  implies an opt. schedule
- $|F \cap F^{**}| = |F \cap F^*| + 1$  → contradicts to the definition of  $F^*$

What is the minimum penalty of a schedule?

| $j$   | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
|-------|---|---|---|---|---|---|---|---|
| $d_j$ | 1 | 2 | 2 | 3 | 3 | 4 | 4 | 5 |
| $p_j$ | 3 | 5 | 6 | 7 | 2 | 5 | 4 | 1 |

# Outline

- 1 Minimum Spanning Tree Problem
- 2 Job Scheduling Problem
- 3 **Matroids**

## Definition

For a finite set  $E$  and a subset family  $\mathcal{I} \subseteq 2^E$ ,  $(E, \mathcal{I})$  is a **matroid** if

- $\emptyset \in \mathcal{I}$
- $X \subseteq Y \in \mathcal{I} \Rightarrow X \in \mathcal{I}$
- $X, Y \in \mathcal{I}, |X| > |Y| \Rightarrow \exists x \in X \setminus Y, Y \cup \{x\} \in \mathcal{I}$

$X \in \mathcal{I}$  is called **independent set**

## Simple Examples

- $E = \{1, 2\}, \mathcal{I} = \{\emptyset, \{1\}, \{2\}\}$  (matroid)
- $E = \{1, 2, 3\}, \mathcal{I} = \{\emptyset, \{1\}, \{2\}, \{3\}, \{1, 2\}, \{1, 3\}\}$  (matroid)
- $E = \{1, 2, 3\}, \mathcal{I} = \{\emptyset, \{1\}, \{2\}, \{1, 2\}, \{1, 2, 3\}\}$  (not matroid)
- $E = \{1, 2, 3, 4\}, \mathcal{I} = \{\emptyset, \{1\}, \{2\}, \{3\}, \{4\}, \{1, 2\}, \{3, 4\}\}$  (not matroid)

# Uniform matroid, Partition matroid

## Proposition (Uniform matroid)

For any natural number  $r \geq 0$ ,  $(E, \{X \subseteq E \mid |X| \leq r\})$  is a matroid

### Example

- $E = \{1, 2, 3, 4\}$ ,  $r = 2$
- $\mathcal{I} = \{\emptyset, \{1\}, \{2\}, \{3\}, \{4\}, \{1, 2\}, \{1, 3\}, \{1, 4\}, \{2, 3\}, \{2, 4\}, \{3, 4\}\}$

## Proposition (Partition matroid)

For any partition  $(S_1, \dots, S_k)$  of  $E$  and  $q_1, \dots, q_k \in \mathbb{Z}_{++}$ ,  
 $(E, \{X \subseteq E \mid |X \cap S_i| \leq q_i \ (\forall i = 1, \dots, k)\})$  is a matroid

### Example

- $E = \{1, 2, 3, 4, 5, 6\}$ ,  $S_1 = \{1, 2, 3\}$ ,  $q_1 = 1$ ,  $S_2 = \{4, 5, 6\}$ ,  $q_2 = 2$
- $\mathcal{I} = \{\emptyset, \{1\}, \{2\}, \{3\}, \{4\}, \{5\}, \{6\}, \{1, 4\}, \{1, 5\}, \{1, 6\}, \dots, \{3, 5, 6\}\}$

## Proposition

$\mathbb{F}$  is a field

For  $a_1, a_2, \dots, a_n \in \mathbb{F}^m$  and  $E = \{a_1, a_2, \dots, a_n\}$ ,  
 $(E, \{X \subseteq E \mid X \text{ is linearly independent}\})$  is a matroid

## Example

- $a_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ ,  $a_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ ,  $a_3 = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$ ,  $a_4 = \begin{pmatrix} -1 \\ 0 \end{pmatrix}$ ,  $\mathbb{F} = \mathbb{R}$
- $E = \{a_1, a_2, a_3, a_4\}$
- $\mathcal{I} = \{\emptyset, \{a_1\}, \{a_2\}, \{a_3\}, \{a_4\}, \{a_1, a_2\}, \{a_1, a_3\}, \{a_2, a_3\}, \{a_2, a_4\}, \{a_3, a_4\}\}$

# Graphic matroid (cycle matroid)

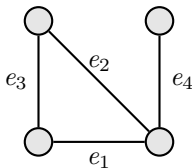
## Proposition

For an undirected graph  $G = (V, E)$ ,  
 $(E, \{X \subseteq E \mid X \text{ does not contain a cycle}\})$  is a matroid

a graphic matroid is a linear matroid ( $\mathbb{F} = \mathbb{Z}_2$ )

## Example

- $E = \{e_1, e_2, e_3, e_4\}$
- $\mathcal{I} = \left\{ \begin{array}{l} \emptyset, \{e_1\}, \{e_2\}, \{e_3\}, \{e_4\}, \{e_1, e_2\}, \{e_1, e_3\}, \{e_1, e_4\}, \{e_2, e_3\} \\ \{e_2, e_4\}, \{e_3, e_4\}, \{e_1, e_2, e_4\}, \{e_1, e_3, e_4\}, \{e_2, e_3, e_4\} \end{array} \right\}$





# Transversal matroid

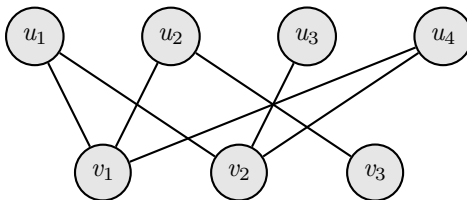
## Proposition

For a bipartite graph  $G = (U, V; E)$ ,  
 $(U, \{X \subseteq U \mid \text{there exists a matching that covers } X\})$  is a matroid

a transversal matroid is a linear matroid (e.g.  $\mathbb{F} = \mathbb{R}$ )

## Example

- $U = \{u_1, u_2, u_3, u_4\}$
- $\mathcal{I} = \left\{ \begin{array}{l} \emptyset, \{u_1\}, \{u_2\}, \{u_3\}, \{u_4\}, \{u_1, u_2\}, \{u_1, u_3\}, \{u_1, u_4\}, \{u_2, u_3\} \\ \{u_2, u_4\}, \{u_3, u_4\}, \{u_1, u_2, u_3\}, \{u_1, u_2, u_4\}, \{u_2, u_3, u_4\} \end{array} \right\}$



## Definition

For a matroid  $(E, \mathcal{I})$ ,  $B \in \mathcal{I}$  is called **base** if  $\forall e \in E \setminus B, B \cup \{e\} \notin \mathcal{I}$

## Proposition

All the bases of a matroid have the same size.

## Example

- $E = \{e_1, e_2, e_3, e_4\}$
- $\mathcal{I} = \left\{ \emptyset, \{e_1\}, \{e_2\}, \{e_3\}, \{e_4\}, \{e_1, e_2\}, \{e_1, e_3\}, \{e_1, e_4\}, \{e_2, e_3\}, \right. \\ \left. \{e_2, e_4\}, \{e_3, e_4\}, \{e_1, e_2, e_4\}, \{e_1, e_3, e_4\}, \{e_2, e_3, e_4\} \right\}$
- $\mathcal{B} = \{\{e_1, e_2, e_4\}, \{e_1, e_3, e_4\}, \{e_2, e_3, e_4\}\}$

the set of bases

## Definition (basis axioms)

For a finite set  $E$  and a subset family  $\mathcal{B} \subseteq 2^E$ ,

- $\mathcal{B} \neq \emptyset$
- $B, B' \in \mathcal{B}$  and  $x \in B \setminus B' \Rightarrow \exists y \in B' \setminus B$  such that  $B \setminus \{x\} \cup \{y\} \in \mathcal{B}$

## Theorem

- $(E, \mathcal{I})$  is a matroid  $\Rightarrow$  the set of bases satisfies the basis axioms
- $(E, \mathcal{B})$  satisfies the basis axioms  $\Rightarrow (E, \bigcup_{B \in \mathcal{B}} 2^B)$  is a matroid

# Minimum cost base problem

## Problem

- Input: matroid  $(E, \mathcal{I})$ , cost  $c: E \rightarrow \mathbb{R}$
- Goal: minimize  $\sum_{e \in X} c(e)$  subject to  $X$  is a base of  $(E, \mathcal{I})$

## Greedy algorithm

$I \leftarrow \emptyset$  and sort the elements  $E$  by cost;  
**foreach**  $e \in E$  *in increasing order of cost* **do**  
    **if**  $I \cup \{e\} \in \mathcal{I}$  **then**  $I \leftarrow I \cup \{e\}$ ;  
**Return**  $I$ ;

## Theorem

The greedy algorithm outputs a minimum cost base

The proof is the same as the MST case (graphic matroid)

# Maximum weight independent set problem

## Problem

- Input: matroid  $(E, \mathcal{I})$ , weight  $w: E \rightarrow \mathbb{R}_+$
- Goal: maximize  $\sum_{e \in X} w(e)$  subject to  $X \in \mathcal{I}$

## Greedy algorithm

$I \leftarrow \emptyset$  and sort the elements  $E$  by weight;  
**foreach**  $e \in E$  *in decreasing order of cost* **do**  
    **if**  $I \cup \{e\} \in \mathcal{I}$  **then**  $I \leftarrow I \cup \{e\}$ ;  
**Return**  $I$ ;

## Theorem

The greedy algorithm outputs a maximum weight independent set

$\therefore$  the algorithm outputs a base  $X$  that minimizes  $\sum_{e \in X} -w(e)$

# Matroids and Greedy algorithm (1/2)

## Problem

$$\emptyset \in \mathcal{I} \text{ and } Y \subseteq X \in \mathcal{I} \Rightarrow Y \in \mathcal{I}$$

- Input: independence system  $(E, \mathcal{I})$ , weight  $w: E \rightarrow \mathbb{R}_+$
- Goal: maximize  $\sum_{e \in X} w(e)$  subject to  $X \in \mathcal{I}$

## Greedy algorithm

$I \leftarrow \emptyset$  and sort the edges  $E$  by weight;  
**foreach**  $e \in E$  *in decreasing order of cost* **do**  
    **if**  $I \cup \{e\} \in \mathcal{I}$  **then**  $I \leftarrow I \cup \{e\}$ ;  
**Return**  $I$ ;

## Theorem

For independence system  $(E, \mathcal{I})$ , the following two are equivalent

- (i) for any  $w: E \rightarrow \mathbb{R}_+$ , the greedy algorithm outputs an optimal solution
- (ii)  $(E, \mathcal{I})$  is a matroid

# Matroids and Greedy algorithm (2/2)

## Theorem

For independence system  $(E, \mathcal{I})$ , the following two are equivalent

- (i) for any  $w: E \rightarrow \mathbb{R}_+$ , the greedy algorithm outputs an optimal solution
- (ii)  $(E, \mathcal{I})$  is a matroid

## Proof

- We only prove  $\overline{(ii)} \Rightarrow \overline{(i)}$  since  $(ii) \Rightarrow (i)$  is already shown
- Suppose that  $(E, \mathcal{I})$  is not a matroid. Then, we have  
 $\exists X, Y \in \mathcal{I}$  s.t.  $|X| > |Y|$  and  $\forall e \in X \setminus Y, Y \cup \{e\} \notin \mathcal{I}$
- The greedy algorithm does not output an optimal solution when

$$w(e) = \begin{cases} 1 + \epsilon & \text{if } e \in Y \\ 1 & \text{if } e \in X \setminus Y \\ 0 & \text{otherwise} \end{cases}$$